



RULES ARTISTIC SKATING 2020

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I. GENERAL RULES

1. CATEGORIES AND AGES

CATEGORY	AGE
Tots	8 and 9 years old
Minis	10 and 11 years old
Espoir	12 and 13 years old
Cadet	14 and 15 years old
Youth	16 years old
Junior	17 and 18 years old
Senior	19 years old and +

a. *Show international and promotional*

CATEGORY	AGE
Cadet	12 to 15 years old
Junior	12 to 18 years old
Senior	12 years old and +

2. GENERAL RULES

The general rules and artistic impression of ATC - World Skate 2020 will be applied for both levels. This includes systems, official regulations, costume regulations, warm-ups, code of ethics, artistic impression and everything else that is not contemplated in this regulation.

II. INTERNATIONAL LEVEL

All World Skate 2020 regulations will be followed.

1. DISCIPLINES AND SYSTEMS

- Figures.
- Free skating.
- Solo dance.
- Couple dance.
- Pairs.
- Show.
- Precision.
- Inline.

White system: figures and show.

Rollart: free, solo dance, couple dance, pairs, inline and precision.



III. PROMOTIONAL LEVEL

1. EFFICIENCIES

- Basic.
- Intermediate.
- Advanced.

2. DISCIPLINES AND SYSTEMS

- Figures.
- Free skating.
- Solo dance.
- Couple dance.
- Pairs.
- Show.

White system: figures and show.

Rollart: free, solo dance, couple dance and pairs.

3. COMBINED

Medal will be awarded for combined figures and free for basic efficiency.

For intermediate and advanced efficiency there will be no combined medal.

4. FIGURES

- Two (2) or three (3) figures for each efficiency according to regulations.
- There will be two (2) executions of each one.

CATEGORY	BASIC	INTERMEDIATE	ADVANCED
TOTS	1 - 2S	3 - 2S	-
	2 - 1S	4 - 1S	-
MINIS	3 - 2S	4 - 8	8 - 27
	3 - 1S	4 - 9	9 - 26
ESPOIR	3 - 8	10 - 26	18 - 26 - 14
	4 - 8	11 - 27	22 - 27 - 14
CADET	3 - 8	10 - 26	18 - 12 - 15
	4 - 9	11 - 27	22 - 11 - 14
YOUTH	3 - 8	10 - 26 - 14	18 - 28 - 15
	4 - 9	11 - 27 - 14	13 - 19 - 30
JUNIOR Y SENIOR	3 - 8	10 - 18 - 14	18 - 28 - 15
	4 - 9	11 - 22 - 14	13 - 19 - 30



5. FREE SKATING

b. General

- Tots and Mini will not compete at the advanced level.
- All the general rules of World Skate will be followed for free skating.
- All attempts will occupy a box.
- Excessive elements will be called by the technical panel, will have no value and will not be penalized.
- For all levels, except advanced: a jump of the same type and rotation may not be repeated more than three (3) times in the program. If it does, one (1) must be in a combination.
- For advanced level: a jump of the same type and rotation may not be repeated more than twice (2) in the program, except for single jumps. If it does, one (1) must be in combination.
- The footwork sequences will not have a baseline and will have a time limit depending on the category. The skater must cover at least $\frac{3}{4}$ parts of the rink and start on one short side and finish on the opposite short side. The skater must start from a stop or stop and go position.
- The same combination of jumps or spins cannot be performed more than once. If this occurs, the second will have no value, but will not be penalized.
- The same spin cannot be done more than twice (2).
- Kneeling or lying on the floor is not allowed more than once or more than 5 seconds except for the start or end of the program.
- On the item order sheet, specify when a lutz is attempted.
- The same difficult position for spins will be considered only once in the program

c. Basic

Time 2.05 minutes +/- 5 seconds.

Allowed jumps:

- Only one rotation jumps are allowed.
- Maximum ten (10) jumps of one rotation, including waltz jump.
- Maximum two combinations of two (2) to four (4) jumps.

Allowed spins:

- Upright and sit spins.
- Maximum three (3) elements of spins; one must be in a combo with a maximum of three (3) positions.

Footwork sequence:

- Maximum level 1, maximum 30 seconds. The four (4) steps and turns that will be counted for the level will be: cross in front, inside three, outside three and open mohawk.



d. Intermediate

Time: 2.40 minutes +/- 5 seconds.

Allowed jumps:

- Only one rotation jumps and axel are allowed.
- Maximum twelve (12) jumps including waltz jump.
- Maximum two combinations of two (2) to five (5) jumps.
- Axel type jump is mandatory, single or in combination.

Allowed spins:

- Upright and sit spins all edges.
- Maximum two camels of different edges (no combo).
- Maximum three (3) spin elements; one must be in a combo with a maximum of three (3) positions and must include a sit spin.

Footwork sequence:

- Maximum level 1, maximum 30 seconds.

e. Advanced Espoir and Cadet

Time 3.10 minutes +/- 5 seconds.

Allowed jumps:

- One rotation jumps, axel, double toe loop, double salchow.
- Maximum twelve (12) jumps including one rotation jumps, axel, double toe loop y double salchow.
- Maximum two combinations of two (2) to five (5) jumps.
- Axel type jump is mandatory, single or in combination. It is mandatory to execute a toe loop, single or double.

Allowed spins:

- All spins are allowed (except for heel, broken, inverted), solo or in combo, no more than three (3) positions each combo.
- Maximum three (3) spin elements; one must be in a combo with a maximum of three (3) positions and must include a sit spin.

Footwork sequence:

- Maximum level 2, maximum 30 seconds.

f. Advanced Youth, Junior and Senior

Time 3.10 minutes +/- 5 seconds.

Allowed jumps:

- One rotation jumps, axel and all double jumps.
- Maximum twelve (12) jumps including one rotation jumps.
- Maximum two combinations of two (2) to five (5) jumps.
- Axel type jump is mandatory, single or in combination. It is mandatory to execute a toe loop, single or double.



Allowed spins:

- All spins are allowed (except for heel, broken, inverted), solo or in combo, no more than three (3) positions each combo.
- Maximum three (3) spin elements; one must be in a combo with a maximum of three (3) positions and must include a sit spin.

Footwork sequence:

- Maximum level 2, maximum 30 seconds.

g. Penalizations free skating

By the Referee

More than one (1) rotation jump or more than one (1) jump in the footwork sequence	1.0 point
Kneeling or laying on the floor more than once or more than maximum five (5) seconds	1.0 point
Mandatory position in a spin element not attempted	1.0 point
Costume violation (with opinion of judges)	1.0 point
Time of the program less than the minimum	0.5 point each 10 secs or part thereof
The time from the start of the music and the first movement is more than 10 seconds	0.5 points
Music with inappropriate or expletive lyrics in any language	1.0 point
Falls	1.0 point

By the Technical Panel

Missing mandatory element	1.0 point
Illegal element	1.0 point

6. DANCE

a. Compulsory dances solo y couple

- Intermediate competition system: American.
- Advanced competition system: international.
- A medal for combined, compulsory dance + free dance will be given for advanced.

CATEGORY		DANCE	RHYTHM	BPM
Mini Intermediate	1	Glide Waltz	Waltz	108
Espoir Intermediate	1	Luna Blues	Blues	88
	2	Casino Tango	Tango	100
Cadet Intermediate	1	California Swing	Waltz	138
	2	Quickstep Boogie	Boogie	100
Youth	1	Southland Swing	Blues	88



Intermediate	2	Ten Fox	Foxtrot	100
Junior / Senior Intermediate	1	Viva Chacha	Cha cha	100
	2	Willow Waltz	Waltz	138
Mini Advanced	1	Glide Waltz	Waltz	120
	2	Carlos Tango	Tango	96
Espoir Advanced	1	Skaters March	March	100
	2	Carlos Tango	Tango	96
Cadet Advanced	1	Roller Samba	Samba	104
	2	Little Waltz	Waltz	132
Youth Advanced	1	Federation Foxtrot	Foxtrot	96
	2	Siesta Tango	Tango	100
Junior / Senior Advanced	1	Cha Cha Patin	Cha Cha	112
	2	Kent Tango (solo)	Tango	100
	2	Siesta Tango (couple)	Tango	100

b. Free dance

- Free dance, for solo and couples, will only be for advanced efficiency categories.
- All steps and turns will be allowed. Free movements according to the music to express the character of the dance.
- No more than three (3) rotations are allowed for each spin, and the total number of spin must not be more than two (2).
- Small jumps are allowed may not exceed more than one (1) rotation, and the total number of jumps must not be more than three (3).
- Stops cannot be performed more than twice or for more than eight (8) seconds (excluding beginning and end).
- For footwork sequences (solo and couple): the pattern is free, it must cover at least $\frac{3}{4}$ of the length of the rink. It MUST start from the short side of the rink and it must arrive on the opposite short side of the rink.
- Times solo dance:
 - Tots, Mini, Espoir and Cadet: 2:00 minutes +/- 10 seconds.
 - Youth, Junior and Senior 2:30 minutes +/- 10 seconds.
- Times couple dance:
 - Tots, Mini, Espoir and Cadet: 2:15 minutes +/- 10 seconds.
 - Youth, Junior and Senior 2:45 minutes +/- 10 seconds.

Mandatory elements for solo:

- A footwork sequence.
 - Tots, Mini, Espoir and Cadet: maximum level 2, maximum 30 seconds.
 - Youth, Junior y Senior: maximum level 2, maximum 30 seconds.
- An artistic footwork sequence that incorporates the use of steps/turns/skating elements/artistic movements etc. that are aesthetically pleasing and demonstrates the skater's natural creative skills.
 - Tots, Mini, Espoir and Cadet: maximum level 1, maximum 30 seconds.
 - Youth, Junior and Senior: maximum level 2, maximum 30 seconds.
- A traveling sequence maximum level 2.



Mandatory elements for couples:

- A no hold footwork sequence.
 - Tots, Mini, Espoir and Cadet: maximum level 1, maximum 30 seconds.
 - Youth, Junior and Senior: maximum level 2, maximum 30 seconds.
- A hold footwork sequence.
 - Tots, Mini, Espoir and Cadet: maximum level 1, maximum 30 seconds.
 - Youth, Junior and Senior: maximum level 2, maximum 30 seconds.
- A choreographic lift for tots, Mini, Espoir and Cadet.
- A rotational lift maximum level 2 for Youth, Junior and Senior.

c. Penalizations Dance

By the Referee

More jumps or dance spins than allowed	1.0 point
Kneeling or laying on the floor more than twice or more than maximum five (5) seconds (including beginning and end)	1.0 point
Stopping more than twice or more than maximum eight (8) seconds (excluding beginning and end) or being separated more than 4m during a stop	1.0 point
Costume violation (with opinion of judges)	1.0 point
Time of the program less than the minimum	0.5 points each 10 secs or part thereof
The time from the start of the music and the first movement is more than 10 seconds	0.5 points
Music with inappropriate or expletive lyrics in any language	1.0 point
Fall of one skater	1.0 point
Fall of two skaters	2.0 points
Compulsory dance: the number of opening beats to be used for all dances must not exceed 24 beats of music	0.5 point

By the Technical Panel

Missing mandatory element	1.0 point
Illegal element	1.0 point



7. PAIRS

Only advanced level.

a. Tots, Mini and Espoir

Program of 2:00 minutes. +/- 10 seconds.

1. One side by side spin (upright or sit spin).
2. One side by side jump (one rotation).
3. One contact spin.
4. One footwork sequence free pattern, maximum level 1, maximum 30 seconds. It must cover at least $\frac{3}{4}$ of the length of the rink. It must start from the short side of the rink and it must arrive on the opposite short side of the rink.
5. One contact figure with base value of 2.0, it is not allowed to do lifts.

b. Cadet, Youth, Junior and Senior

Program of 2:30 minutes +/- 10 seconds.

1. One side by side spin (minimum three (3) rotations).
2. One side by side jump (all doubles but double axel)
3. One contact spin.
4. One footwork sequence free pattern, maximum level 2, maximum 30 seconds. It must cover at least $\frac{3}{4}$ of the length of the rink. It must start from the short side of the rink and it must arrive on the opposite short side of the rink.
5. One spiral back outside (camel position).
6. One throw or twist jump (one rotation).
7. One lift: lift Axel, lift flip or press.

c. Penalizations Pairs

By the Referee

More than one (1) rotation jump or more than one (1) jump in the footwork sequence	1.0 point
Kneeling or laying on the floor more than twice or more than maximum five (5) seconds (including beginning and end)	1.0 point
Stopping more than twice or more than maximum eight (8) seconds (excluding beginning and end) or being separated more than 4m during a stop	1.0 point
Costume violation (with opinion of judges)	1.0 point
Time of the program less than the minimum	0.5 points each 10 secs or part thereof
The time from the start of the music and the first movement is more than 10 seconds	0.5 points
Music with inappropriate or expletive lyrics in any language	1.0 point
Fall of one skater	1.0 point
Fall of two skaters	2.0 points



By the Technical Panel

Missing mandatory element	1.0 point
Illegal element	1.0 point

8. SHOW

The same international regulation is used.

Signed by the authorities twenty four (24) days of month January of 2020.

ALBERTO HERRERA AYALA
PRESIDENT

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TECHNICAL DIRECTOR

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